## Management Science, Operations Research and Project Management

JOSE RAMON SAN CRISTOBAL MATEO University of Cantabria, Spain



## Contents

List of Figures		vii
List o	f Tables	ix
Intro	duction	1
1	Network Models	13
	Types of Network Representations	13
	Characteristics of Network Models	16
	Types of Networks	19
	Decision-CPM Model	20
	Generalized Network Model	29
	Decision Box Network	30
	Graphical Evaluation and Review Technique (GERT)	33
	Venture Evaluation and Review Technique (VERT)	42
	Generalized Alternative Activity Network Model (GAAN)	44
2	Multi-Objective Decision-Making Models	49
	Linear Programming Formulation of the Time-Cost Trade-off Problem	49
	A Linear Time-Cost Trade-off Model to Find the Critical Path	54
	Fuzzy Linear Programming	56
	Goal Programming	63
	An Integer Programming Problem	67
3	Multi-Criteria Decision-Making Models	73
-	Multi-Attribute Utility Theory	73
	The VIKOR Method	83
	The TOPSIS Method	85
	Fuzzy PROMETHEE Method	90
4	Game Theory *	101
	Game Theory ^	102
	The Shapley Value	105

	Allocation of Benefits Resulting from Cooperative Behaviour	
	Using the Shapley Value	106
	The Core	108
	A Cost-Allocation Method Based on the Core	110
	Float Allocation Using Game Theory	114
5	Dynamic Programming	121
	Dynamic Programming	121
	A Multi-Project Investment Problem	123
	Dynamic Programming Formulation of the Time-Cost	
	Trade-off Problem	126
6	Forecasting Models	133
	Forecasting	133
	Linear Regression	134
	Grey Methodology	140
	The GM (1,1) Model	141
	Earned Value Management	150
7	Simulation Models	157
	A Simulation Model with Random Numbers	158
	Artificial Intelligence	162
	Expert Systems	162
	Artificial Neural Networks	169
8	Markov Models	173
	Markov Chain	175
	Risk Analysis Based on Markov Chains	183
9	Data Envelopment Analysis Models	187
	Data Envelopment Analysis	190
References >>		199
Index		217